

ANT_G4 Monte Carlo

A Work in Progress

MC Components

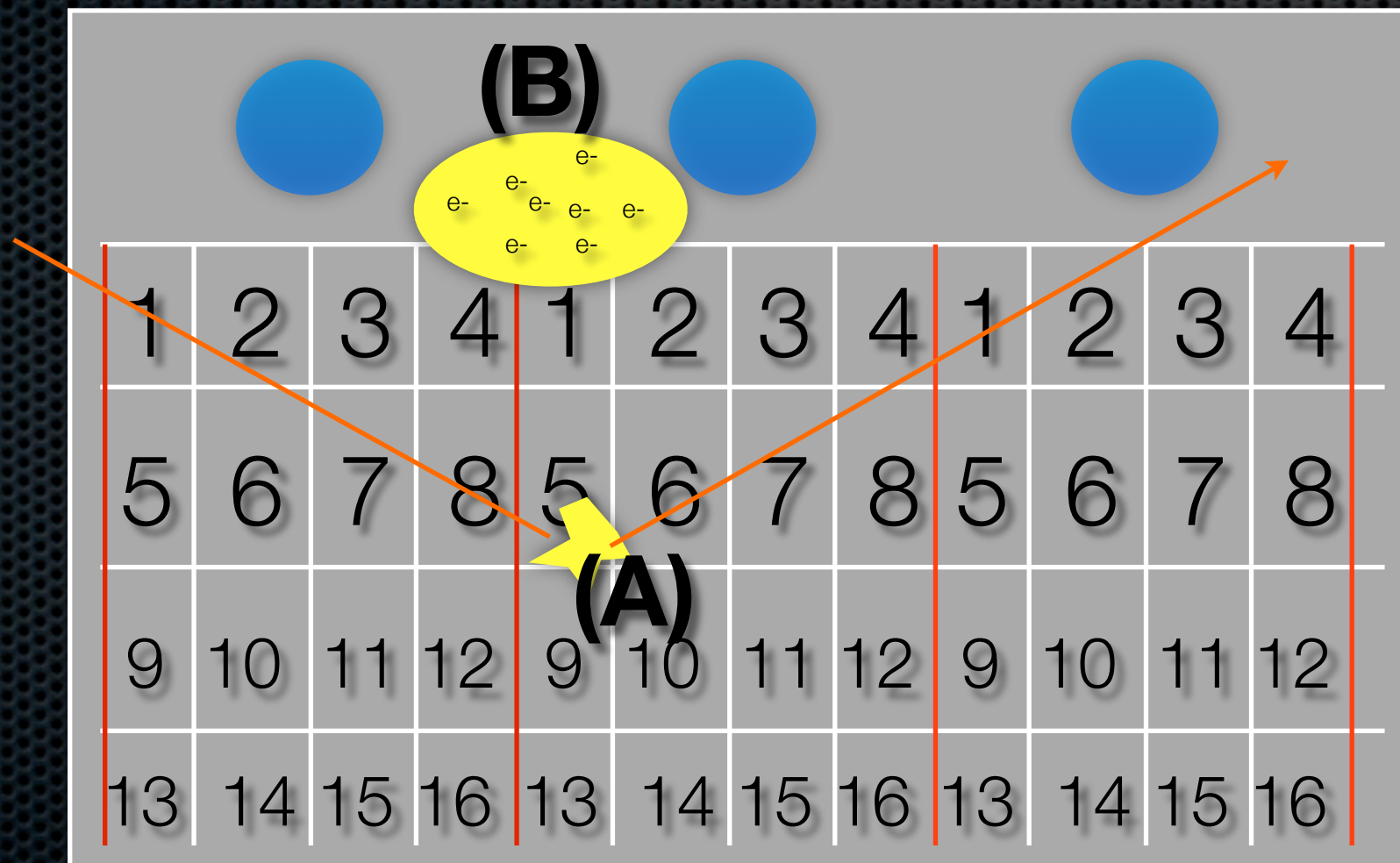
- ✧ Previous Work
 - ✧ Physics/Neutrino/Cosmic Ray generator
 - ✧ Geometry
 - ✧ Hits output (truth)
- ✧ Recent work
 - ✧ Wire pulse simulation
 - ✧ ~5-7x improvement in speed
 - ✧ First attempts at reconstruction

Pulse Simulation

- ✦ Strategy is essentially Bruce's:
 - ✦ G4Step creates hit in LArgon active volume
 - ✦ Determine how many electrons are created in the hit
 - ✦ Determine in which wires the electrons induce a signal
 - ✦ Create wire pulses
 - ✦ Model output of pre-amp -> shaping->1st and 2nd stage filter in ADC counts

Electrons to Wires

- Number of electrons determined by W-value. Ignoring charge yield fluctuations. Fano only ~ 0.4 which is about $< \sim 5\%$ error. Probably subdominant and not worthy of computation time.
- Recombination due to electron attachment: $Q = Q_o \times \text{Exp}(-t/t_{\text{lifetime}})$
- Charge assigned to wires using voxel method.



- (A) Find voxel where hit takes place
- (B) Use pre-calculated library to assign charges to wires in adc bin slices.
- Method sacrifices exact position of hit, but **reduces computation time** for one event down from 35 seconds to 3-5 seconds

Electrons to Wires

Voxel library example

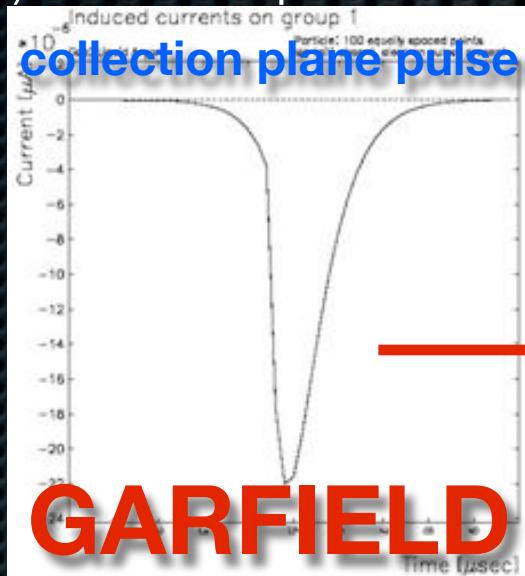
	fraction of total ionization created divided into 7 ADC bins							
wire 0	0.000433	0.0119	0.109	0.335	0.351	0.126	0.0153	0.000613
wire 1	2.77e-05	0.000765	0.00697	0.0214	0.0225	0.00807	0.000978	3.93e-05

Hits in this voxel share charge deposited between 2 wires

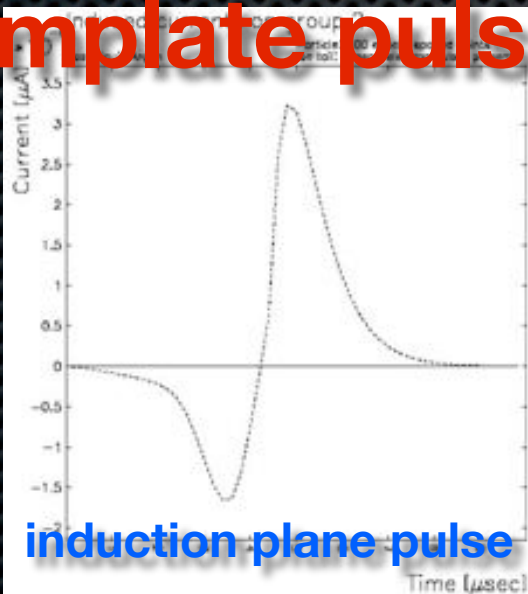
Charge distribution modeled by isotropic gaussian diffusion over 3-dimensions that originated from a point source. (accurate enough?)

Pulse Shaping

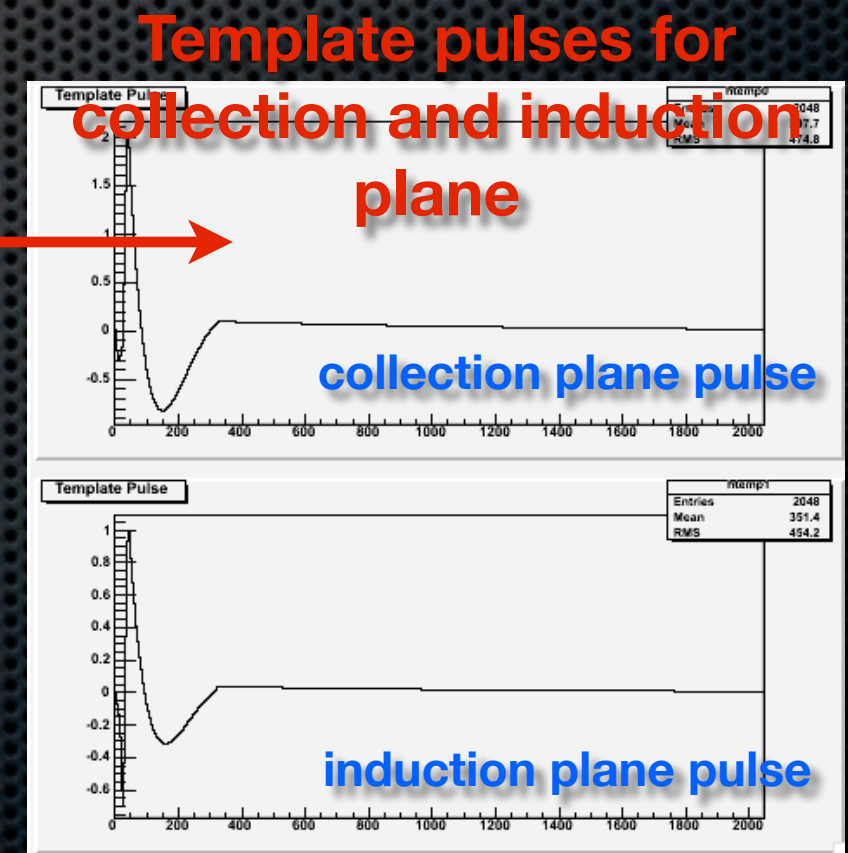
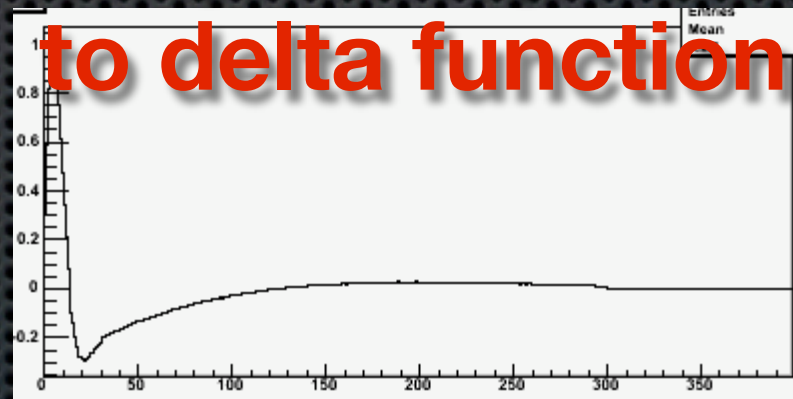
- Pulse shapes come from taking the template pulses produced by Bruce in GARFIELD and
- (1) passing it through a software pre-amp (integrator with 200 microsecond decay), then
 - (2) convolve it with the output of the electronics response to a delta function (from Bruce and Dan)
 - (3) This shape is convolved with the charge pulses taken from GEANT



template pulses



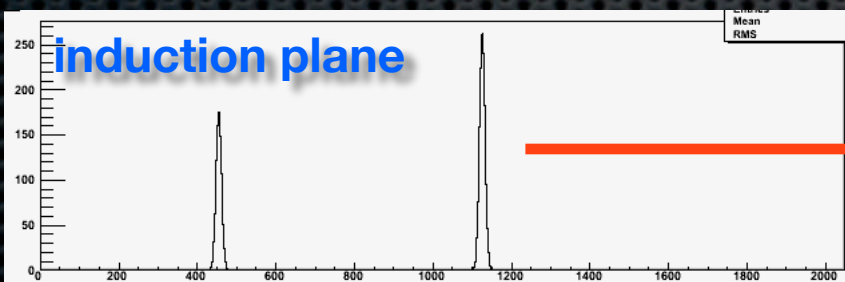
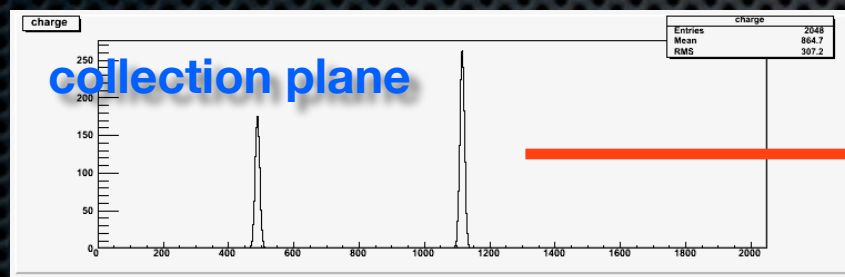
**Pre-Amp +
Electronics
output response
to delta function**



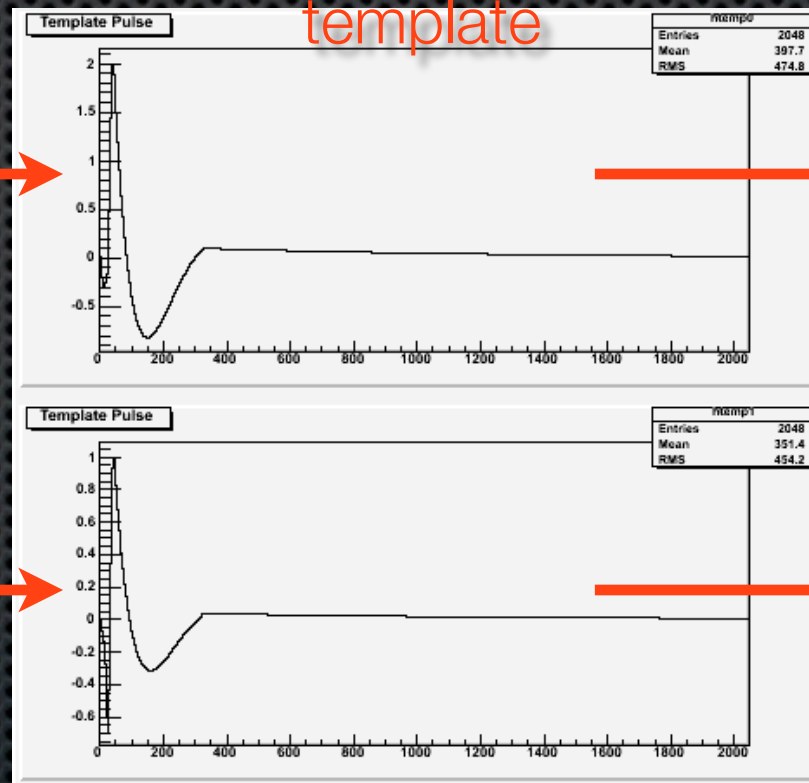
Pulse Shaping

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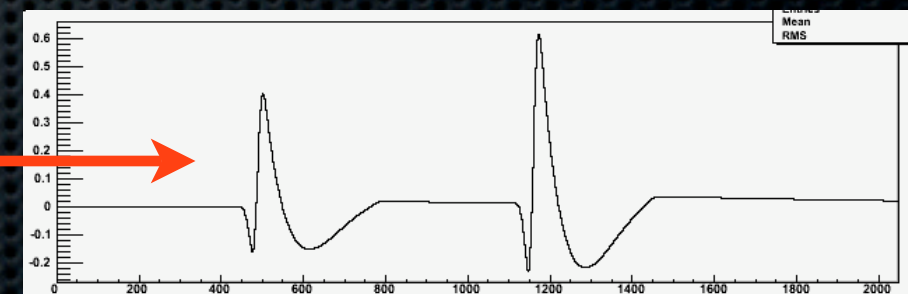
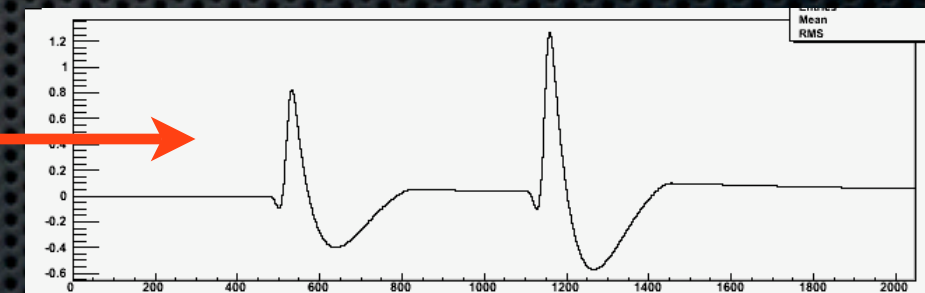
Charge pulses on wire from
GEANT



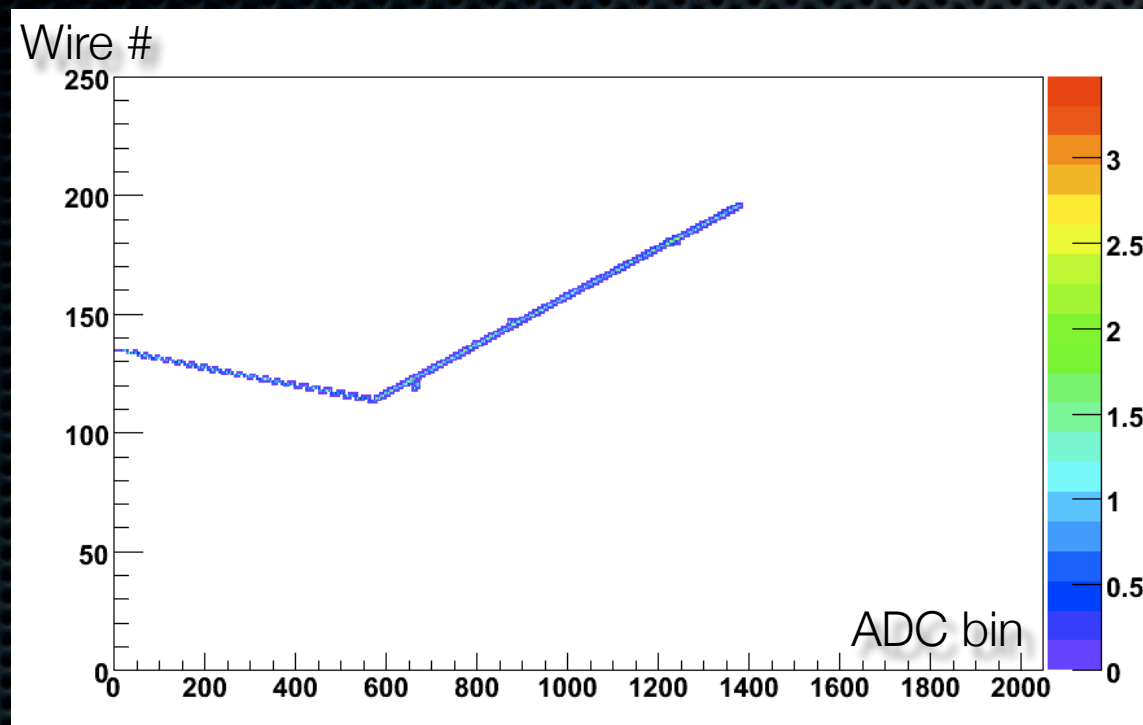
Convolved with
electronics output pulse
template



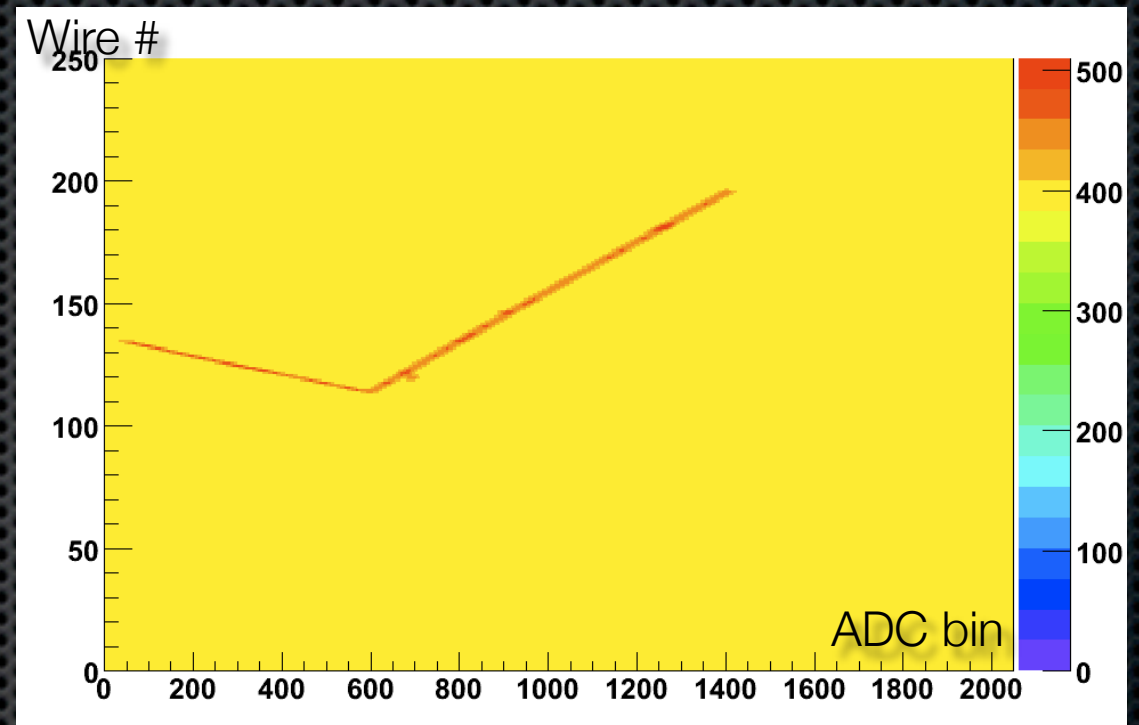
Simulated electronics
output



Tracks



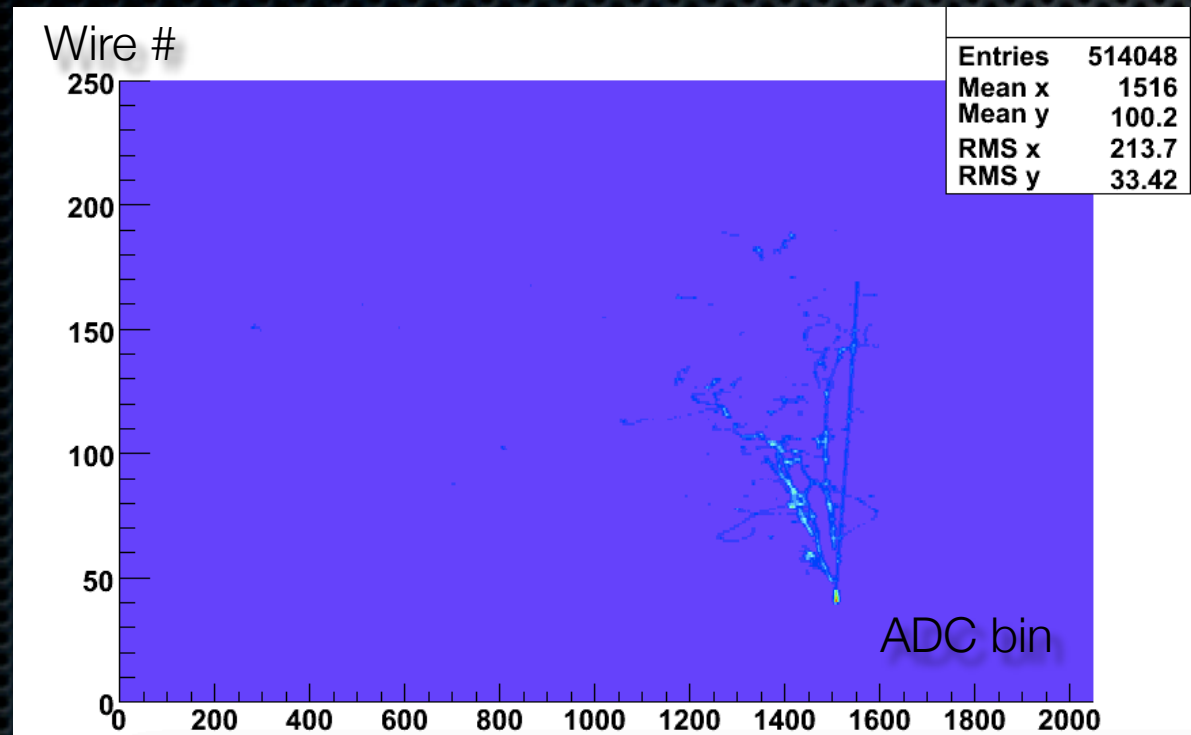
CCQE event: Charge deposited in an ADC bin for a given wire
Scale is in femtoCoulombs



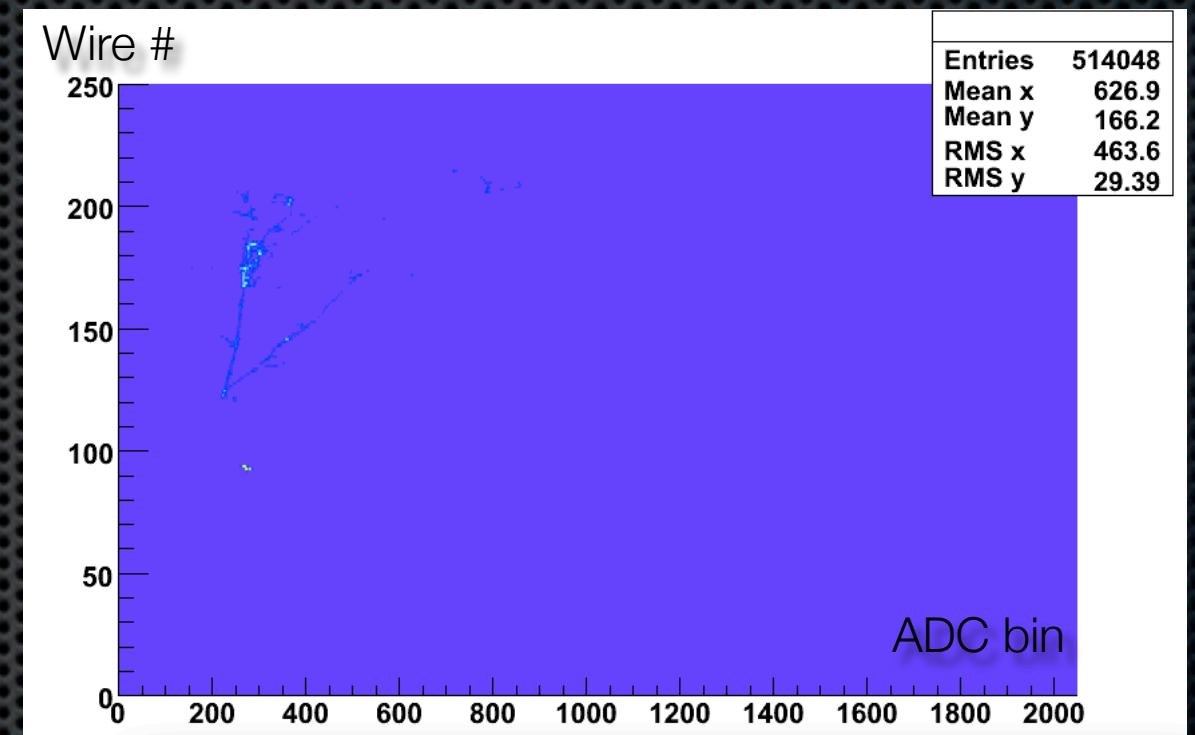
Same CCQE event: Convolved wire pulses.
Scale given in ADC counts
(with 400 ADC offset)

Scaling of pulses tweaked to give the the expected gain of 12 ADC counts per 1 fC of charge seen by the Pre-amp. Need to tune this once we have data.

More Tracks



DIS event



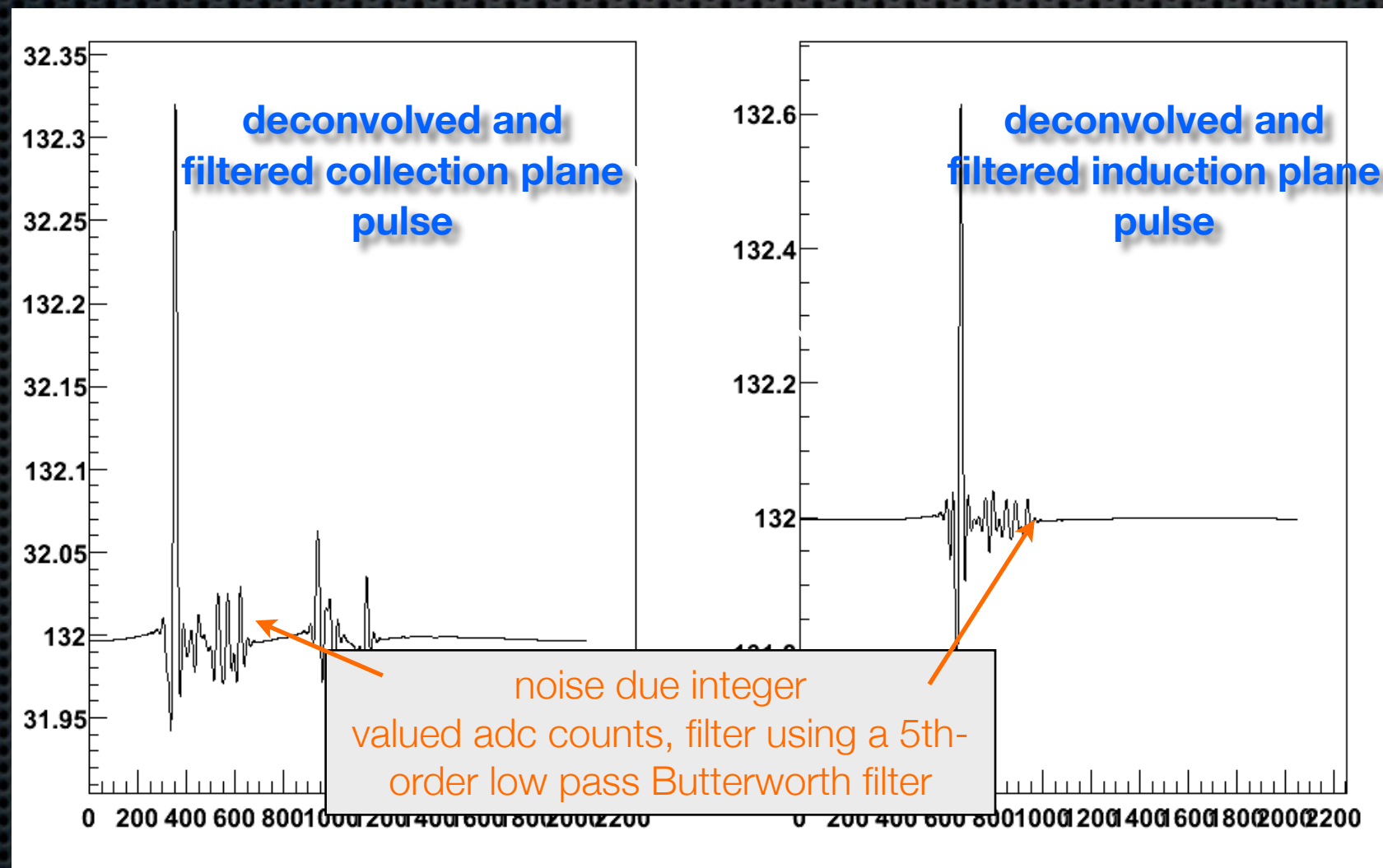
Pi0 Event

On going

- ✦ Address my errors and simplifications
- ✦ Working on Reconstruction
 - ✦ Object-oriented shell in C++
 - ✦ Simple Reconstruction routine
 - ✦ Importing Bruce's pulse fitting library methods
 - ✦ Routine for pulse library creation from cosmic ray data?

Reconstruction

Deconvoluted electronics output by reversing pulse simulation steps and using a software filter to remove noise. (Noise due to the fact that electronics output is given by integer valued ADC counts)



Reconstruction

Simple 3-D Hit reconstruction

